

ARTICLE IV Section 6 SIGN REGULATIONS

6.2 REGULATIONS

Signs may be erected and maintained only when in compliance with the following regulations and under the direction of the Zoning Enforcement Officer of the Town of Bennington. Building Zoning Permits are required for all signs except for those types listed below under subsection 1:

2. Signs in Business and Industrial Districts:

Add c) Electronic Variable Message Signs are permitted within Business Districts on a New York State Highway with the following regulations:

- 1) Minimum duration of a message must be eight (8) seconds.
- 2) Transition time from one message to the next must be instantaneous.
- 3) Spacing – if more than one EVMS sign face is visible to the driver at the same time on either side of the highway, the signs must be at least three hundred (300) feet apart on the highway.
- 4) Maximum brightness – 5,000 candelas per square meter (daytime) and 280 candelas per square meter (nighttime.)
- 5) Maximum size – Forty (40) square feet of the electronic portion of the sign.

6.3 GENERAL REGULATIONS

6.3.1 Flashing, oscillating, portable or electronic variable message signs - none permitted except as noted in Article IV Section 6.2.2.c.

6.5 ADMINISTRATION AND ENFORCEMENT

6.5.1 Permits – When a building zoning permit is required for erection, alteration or reconstruction of a sign, such shall be obtained from the Zoning Enforcement Officer.

6.5.2 Fees – Building Zoning Permits issued for signs under this Local Law are subject to the following fees:

Construction costs under \$500.00	\$ 5.00
\$500.00 - \$999.99 <u>\$1,000.00</u>	\$10.00
\$1,000.00 - \$9,999.99 <u>\$10,000.00</u>	\$20.00
\$10,000.00 - \$19,999.99 <u>\$20,000.00</u>	\$30.00
\$20,000.00 - \$35,000.00	\$40.00

ARTICLE VI WORD USAGE AND DEFINITIONS

SECTION 2 DEFINITIONS

Add 2.42 SIGNS, ELECTRONIC VARIABLE MESSAGE: Signs that have the ability to change message or graphic content electronically and where the sign message changes more than once per twenty-four (24) hour period.